

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
Usually 7+ hcp with a 5cd+ suit. Sound overcalls vulnerable.
New suit forcing unless RHO bids
Responses: 1NT = 8-11, 2NT = 12-14, 3 level jumps are mini-Splinters, raise to 3 level shows an 8 loser hand
Cue raises
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18 over M's 11-14 over m's in 4 <sup>th</sup> position
15/18 in 2 <sup>nd</sup> .
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak jumps vulnerability related
Cue bids, new suit forcing
2NT= 2 lowest
Reopen: Intermediate
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Michael's
Over 1M: 2M = other major+ C's 3C=oM +D's
Responses: 2NT = F1, cues = GF
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
2♣ =Majors
2♦ = Multi (weak or strong)
2♥ / ♠ = Nat,medium strength
2NT = Minors
X of weak NT = penalties 5m and 4M if passed hand
X of strong NT = Penalties but 5cd minor and 4cd major if passed hand or 4 <sup>th</sup> seat.
<b>VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Double = T/O, Leaping and'unleaping' Michaels 4NT = distributional T/O
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Double =M's. 1NT and 2NT=m's all other bids nat.
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
New suit forcing, redouble = 10+ hcp and penalty oriented, 1NT = 8-10 hcp XX after 1♣=4+C

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> from even, low from odd	same	
NT	Attitude	As above	
Subseq	Attitude	As above	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Reverse attitude	Reverse attitude	
King	Reverse att(but count at 5C+)	Unblock or UDC	
Queen	Top	Reverse attitude	
Jack	Top or Internal sequence	Reverse attitude	
10	Top or Internal Sequence	Top or internal	
9	Top	Top or Internal	
Hi-X	Doubleton	Doubleton or top	
Lo-X	3 <sup>rd</sup> from even, low from odd	Reverse attitude	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit 1	Reverse attitude	Reverse count	Low = ENC
Suit 2	Reverse count	Suit preference	Suit preference
Suit 3	Suit preference		
NT 1	As above	As above	As above
NT 2	As above	As above	As above
NT 3	As above	As above	As above
Signals (including Trumps):			
Reverse attitude, reverse count, normal suit preference,rev Smith			
DOUBLES			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Sound in direct position. Natural responses and jumps. Cue forcing to suit agreement (unless from passed hand). Lebensohl after X at 2 level from unpassed hand.			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Game try X except where we have had a chance to show a good hand and have passed, any double is penalties.			
Support X's and XX's.			

W B F CONVENTION CARD
<b>CATEGORY:</b> Green
<b>NCBO:</b> NZ
<b>PLAYERS:</b> M L Cornell / A.N Bach
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
NAT 14.5 -17 NT
2+♣ 5 card other suits
Transfer responses over 1♣ opening
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
1♣ (P) 1♦ = 4+♥ 4+ hcp
1♣ (P) 1♥ = 4+♠ 4+ hcp
1♣ (P) 1♠ = no M 4+ hcp
1♣ (P) 2♦ = 5+♠,4+♥ 3-7 hcp
2♦ = 6M 4-7 or 22-23 bal
SUCTION over Polish 1C or any 0-1+C that is not exclusively strong
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
PSYCHICS occasional but may open very light in 3 <sup>rd</sup> seat.
Drury

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	4♠	11-20 hcp	1D=4+H,1H=4+S,1S=no M,1NT 10-12 no M 2C=4+C GF 2D=5+S,4+H,3-7 2M=7-10 6M 2NT=m's 3-7 3C, 3D,3H,3S=pre 3NT=13/15 4+C	Over 1♦ resp 1♥ = 3♥ or 4♥ unbal 2♥ = 4♥ bal 2NT = 18-19+hcp bal  Over 1♥ responses follow similar pattern	
1♦		4	4♠	11-20 hcp	1♥/♠ = nat, 1NT=8-10, 2♣ = nat GF, 2♦ = inverted 10+, 2♥/♠ = 6cd 8-11, 2NT = 10-12 (usually 4+♣), limit ♦ 10-12, 3♦ = pre-empt, 3H,3S,4C= spls	1♦ - 1M - 2NT = 18/19 hcp bal, then Transfers at 3 level.	
1♥		5	4♠	11-20	2♥ = 6-10 3cd, 2♠ = 8-11 6+♠, 2NT =GF 4+♥ , 3♣ =6-9 , 3♦ =Limit 10-11 3♥ =Pre, 3♠ = splinter, 9-13 3NT = 13-15 3♥ bal, 4♣/♦ = splinters 9-13	1♥ -2NT new suit by opener = shortage 2NT over 1NT response =GF 3m over 1nt response = 5+GF	Drury
1♠		5	4♥	11-20	Similar pattern to 1♥	As for 1♥ but 3H after 1NT response =5+ GF	
INT		1	4♠	14+-17	Stayman, transfers, 3♦ = minors, 3♥/♠ = splinter With 4cd other M 4♣,4d slam int ♥ and S		
2♣		2	4♠	Game Force	2D=waiting,all others nat good suits except 2NT=m's	2 <sup>nd</sup> -ve over 2M	
2♦		1		6M 3-7 or 22-23 bal	2NT Inquiry All suits Nat NF but 4C asks opener to bid his M-1 and 4D asks opener to bid his M	3C =min H, 3D=med H 3H=minS,3S=maxS,3NT=maxH	
2♥		6	No	8/11hcp	2♠ = enquiry, 2NT = 5+♠ If 2S overcall 2NT=Inquiry with naturalish responses.	Over 2♠ , 2NT = min + shortage, 3♣ = max + shortage, 3♦ = max no shortage, 3♥ = min no shortage	
2♠		6	No	8/11hcp	2NT = enquiry, similar pattern to above		
2NT		2	4♠	20/21 may contain any 5cd	3♣ = puppet stayman, transfers, 3♠ = minor suit Stayman 4C= Slam interest in H's 4D same for S's		
3♣		6	No	Undisciplined NV	New suit forcing		
3♦		6	No	Undisciplined NV	New suit forcing		
3♥		7	No	Undisciplined NV	New suit forcing		
3♠		7	No	Undisciplined NV	New suit forcing		
3NT		0	No	Gambling no outside ace/king	4♣/♦ = pass or correct		
4♣		7	No	Undisciplined			
4♦		7	No	Undisciplined			
4♥		7	No	Undisciplined			
4♠		7	No	Undisciplined			
4NT		0		At least 6/5m's less than reverse values			
5♣		7		Preempt		<b>HIGH LEVEL BIDDING</b>	
5♦		7		Preempt		4NT = RKCB (1430) DOPI ,ROPI,DOPE (5H+) Exclusion below 5 level 1430 Exclusion from 5C Responses are 0, 1, 1+Q, 2, 2+Q Cue 1sts and 2nds. Leaping Michaels over all 2 and 3 level pre-empts.	
5♥							
5♠							